

Init Result

PC COMBAT CARD

Character Name _____

Start of Turn: Apply Ongoing Damage

Condition/End state

Condition/End state

Condition/End state

Condition/End state

Condition/End state

Condition/End state

Condition/End state

Condition/End state

Second Wind used:

Action Points used:

Bloodied:

Healing Surges used:

Damage Taken

Notes

End of Turn: Attempt Saving Throws, End Duration Effects